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Animation Development Team

2-30 July 2022

Essential Information

This is a virtual student missions project with Linguae Christi. It is a Track One project and offers placement for a minimum of two students. The application deadline is 1 June 2022. Please [visit our website](#) to view projects within the categories of Business, Creation, Knowledge, Leadership, and Translation.

Programme Costs

\$250 (USD) or £180 (GBP) or €205 (Euro). Assistance with programme costs is available.

Competencies and Academic Credit

Participants should have some prior training, gifts, skills, or practical experience in (1) animation, (2) digital art, or (3) animation editing and production. For students or educators who would like to receive or offer academic credit for this project, please view the [academic credit information sheet](#) on our website.

Rationale

"A picture is worth a thousand words" is an adage that is probably familiar to most of us. This sentiment has never been more true than in the digital age. Images, design, print, and sound communicate deeply and are central to our efforts to reach the hearts and minds of people. All of Linguae Christi's projects this summer are designed to help us to communicate well with people, both with Christians around the world as we invite them to pray, serve, and give, and with those who do not yet know Jesus as saviour, that we might share His Gospel more clearly with them.

This project contributes to this larger goal through the creation of animated clips, presentations, and films which can be used in mobilisation, education, ministry, and more.

Goals

1. That the Lord Jesus would be glorified in the industry and obedience of the participants in these programmes (Col. 3:17).
2. That the participants would develop a sense of missions calling and service through utilising their existing gifts, skills, interests, and fields of study and/or training.
3. That the participants would discover, learn and grow in their:
 - Love and devotion to Christ
 - Knowledge of missions, missiology, and especially the work and mission of Linguae Christi
 - Understanding of themselves and their place in God's will and mission to the world
 - Ability to serve in a team setting
 - Ability to use their education, skills, talents, and interests for the sake of the Kingdom and to God's glory
4. That the participants in their teams and projects would produce "real world" resources with immediate and/or future applicability to the on-going ministry of Linguae Christi in the areas of mobilisation, education, and direct missionary engagement. These resources would not be possible or available were it not for these projects and participants.

Introduction

This team would develop artistic and effective animation projects and components that would be used for various projects for Linguae Christi. We need these specialised skills in three primary areas:

- 1. Mobilisation:** These resources would assist Linguae Christi in mobilisation in three areas: Prayer, Per-

sonnel, and Provision.

- 2. Education:** Linguæ Christi is involved in direct missionary activity among some of the most obscure and least known people groups in Europe. Education is a constant need. Animations can assist in introducing the important work of Linguæ Christi to the broader Christian community and also the spiritual and other needs of the people groups to which Linguæ Christi is specifically called. Furthermore, these resources can assist in the development of training materials for field personnel serving among these language groups.
- 3. Direct Engagement:** It is Linguæ Christi's desire to develop resources that can be used directly in evangelism and discipleship among the various language groups. This team would develop animations for direct Gospel and Bible engagement.

During orientation week, there will be specific tracks of direction, supervision, and planning time for projects. During this time together we would:

1. Identify the specific projects to prioritise
2. Delineate specific duties to individual members of the team and
3. Develop time-specific action plans, goals, and objectives in order to produce the desired materials.

Sample Projects

This team would produce animations from the beginning stages (concept, storyboard, script) to drawing, adapting, and editing images the final version of the animated resources. The following is a sample list of some potential projects from which we would determine the final list of projects.

- Short animations for promoting service opportunities with Linguæ Christi, developed in conjunction with other teams.
- Short animations promoting prayer, giving, and support for our people groups, developed in conjunction with other teams.
- Full stand-alone animated features for education (about a particular language group or opportunity for involvement, etc.), mobilisation (particularly prayer), training, and even direct engagement of a particular people group.
- Linguæ Christi has a long history of involvement in Bible storying and development. This team would develop animations of specific Bible stories within a story set which could in post-production have the audio adapted for European minority languages.
- Animated clips and animation resource components for use by other projects and teams.
- Animated clips, which illustrate a particular point of information or teaching, which could be included in live presentations or online.
- Other. Having so many creative people working together, we would like to hear of new ideas and suggestions.

How to Apply

Please visit Linguæ Christi's website to access our [interest form](#). Applicants will then receive access to an application form, including references and, where relevant, examples of their work. Face-to-face interviews via video calls may be required for specific placements. Please contact us at info@linguaechristi.org for more information.